WHEN DOES COMPUTER ARCHITECTURE EDUCATION BEGIN? Assembly Language as Computer Architecture

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What role does assembly language play in a Computer Science Curriculum?

What role does assembly language play in a Computer Architecture Curriculum?

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Includes Computer Engineering Option

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- Chuck Kime
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CS/ECE 354

- Prerequisite: familiarity with one HLL.
- An introduction to computer organization using assembly and machine language.
 - Representation of information
 - ✤ Computer arithmetic
 - ✤ Instruction sets
 - ✤ I/O



Projects involve detailed study and use of a specific computer hardware and software system.

PROBLEMS

- Students come from a variety of places
 - Future Computer Science majors
 - Future Computer Engineering majors
 - Business majors, Physics majors, etc.
- Students have a variety of backgrounds
 - Some have had 352 Digital Systems Fundamentals
 - Some have had 367 Data Structures
 - Some have had neither
- Lots of new ideas are neededall at once
 - the instruction cycle,
 - number representation
 - memory organization
 - addressing modes

- Understand Hardware/Software Interface
- *Not* to become proficient programmers
- Prepare non-architecture students for advanced courses

FIRST COMPUTER ARCHITECTURE COURSE

- Focus is on Ideas, not Details
- Teach Assembly Language Top-down
- Use abstract computer
- Selectively ignore grungy details of real architectures

ASSEMBLY LANGUAGE IS A TOOL, NOT A SKILL TO BE MASTERED

- SAL, MAL, TAL, based on MIPS RISC Architecture
- Simulator SPIM/SAL implements SAL, MAL, TAL.
- Discussion of alternative architectures
- Strong emphasis on representation and arithmetic

- Start with familiar, abstract model: HLL
- Focus is on simple machine having only needed detail
- Introduce features when convenient

- Assembly language is the tool, not the goal
- This is a Computer Architecture course
- Course (and books) are mis-named