

Didactic Architectures and Simulator for Network Processor Learning

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<http://www.inf.pucminas.br/projetos/pad-r/r2np.html>

Outline

- ◆ Introduction and context
- ◆ Objectives and motivations
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- ◆ RNP project
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- ◆ R2NP architecture
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- ◆ Using RNP project to learning NP
- ◆ Commercial architectures of NP
- ◆ Experimental results using NPSIM
- ◆ Conclusions
- ◆ Future works

Introduction and Context

◆ History

- GPP's, ASIC's, ASIP's and SoC's

◆ Network equipments

◆ VHDL and FPGA's

◆ Reconfigurable Computing

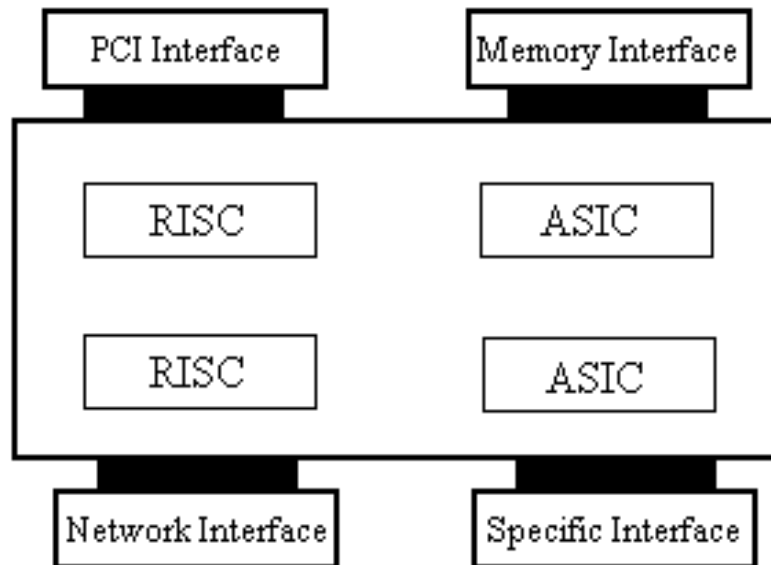
◆ RNP project

◆ Didactic architectures and simulator

Objectives and motivations

- ◆ to present *didactic models of Network Processor architectures and a simulator* to aid students to learn simple Network Processor architecture concepts.
- ◆ to present a *simple way* to learn the main features of Network Processors using didactic architecture models and a simulation tool.
(nothing related with Network Processors was discovered)

Network Processors Overview

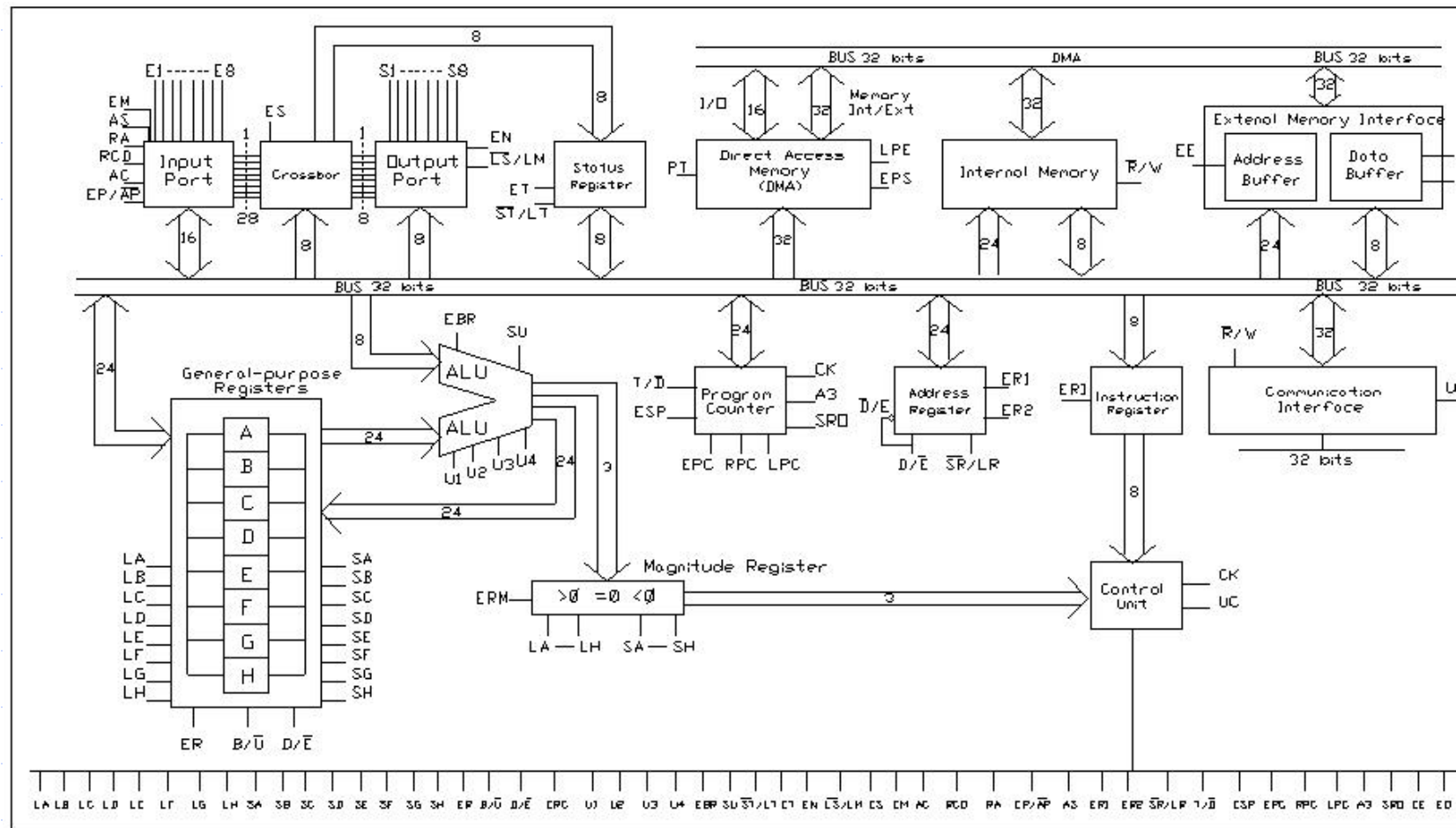


- ◆ To analyze and classify the contents of head fields of a packet;
- ◆ To find in tables association rules related to head fields;
- ◆ To solve the destination path or QoS requirements;
- ◆ If necessary, to modify the packet (type of service or Diffserv, for example).

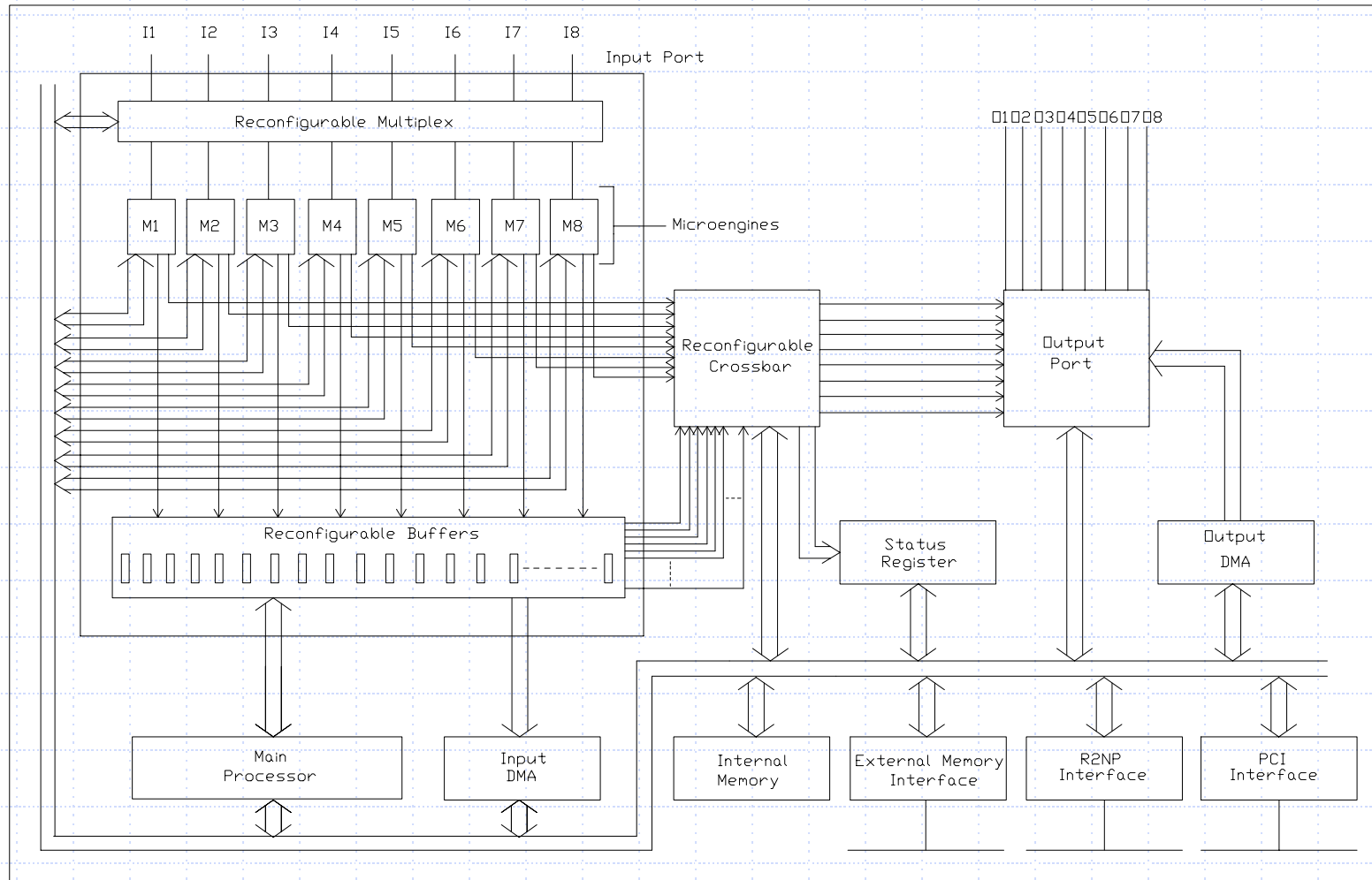
RNP Project

- ◆ Reconfigurable CISC Network Processor;
- ◆ Network Processor Simulator;
- ◆ Reconfigurable RISC Network Processor;
- ◆ Performance analytical model for the ISA.

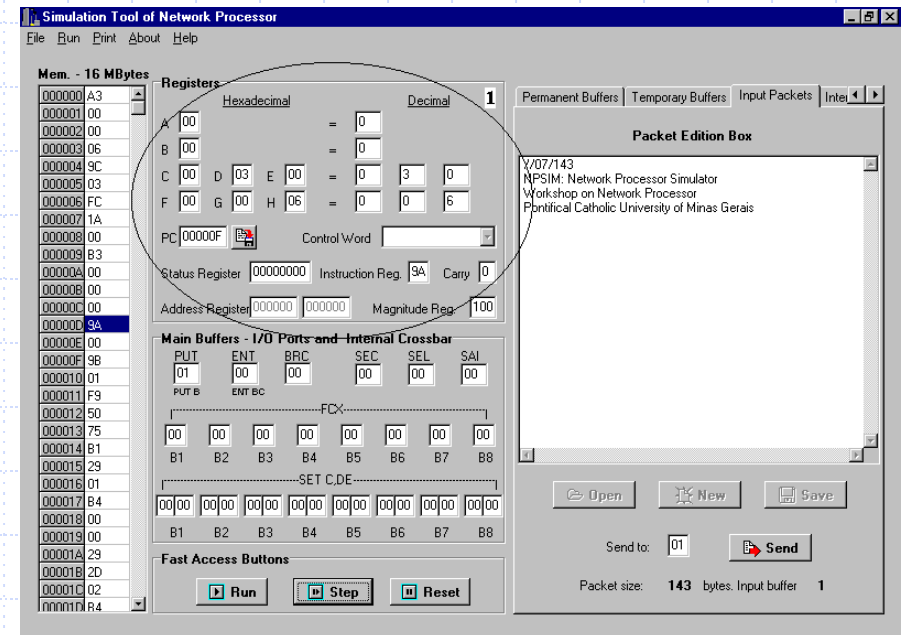
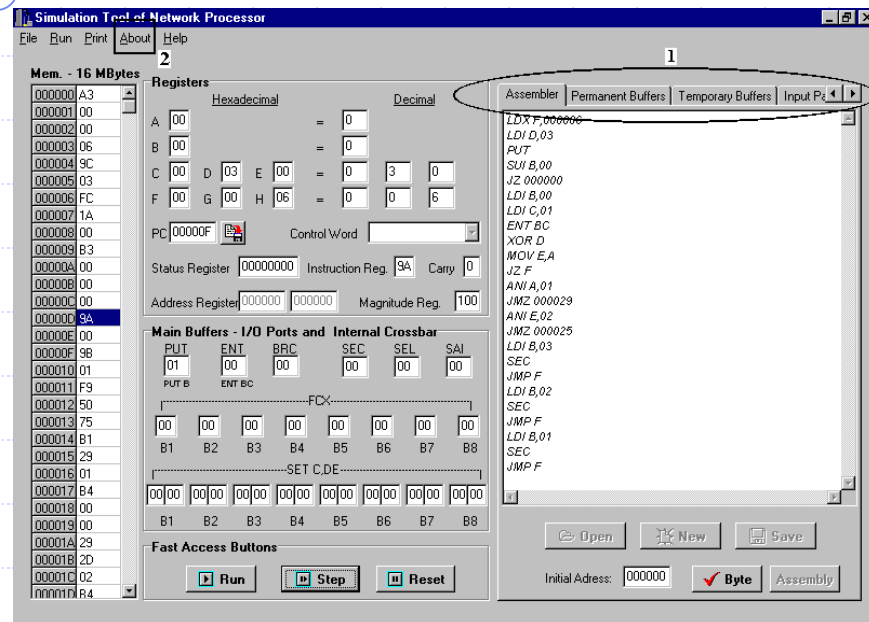
RCNP Architecture



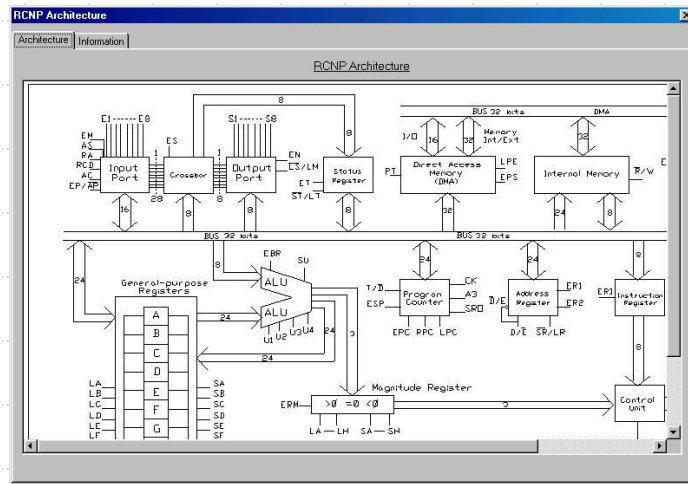
R2NP Architecture



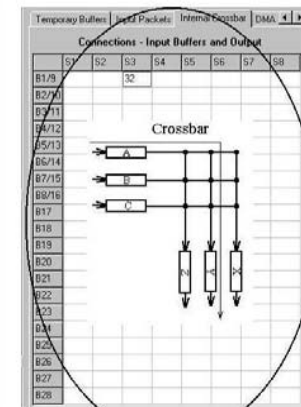
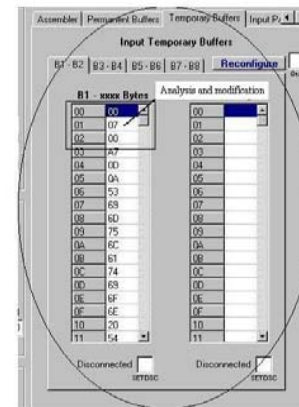
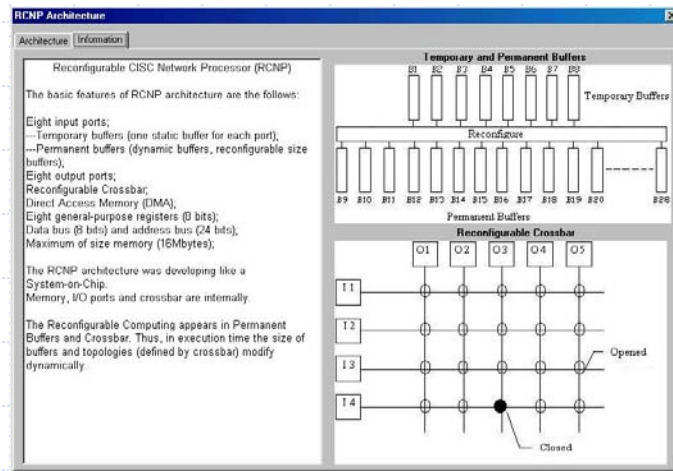
NPSIM (Network Processor Simulator)



Using RNP project to learn NP

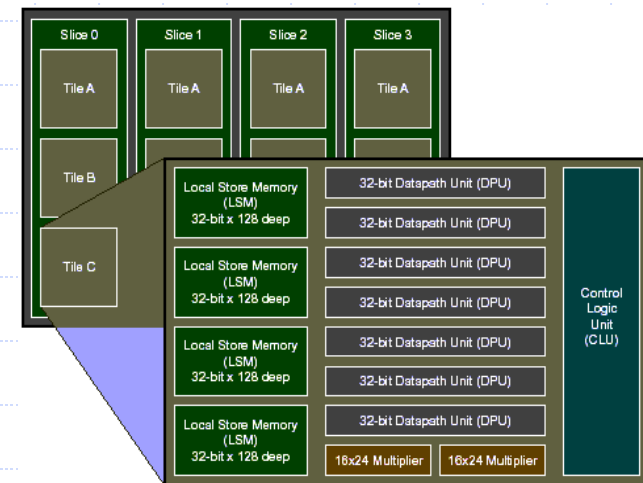
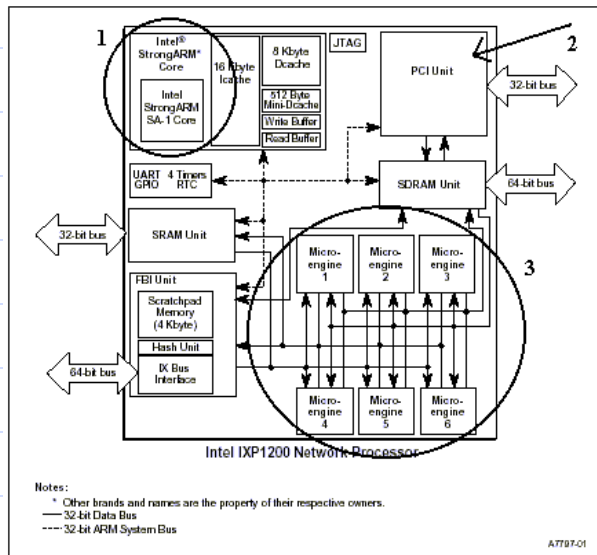
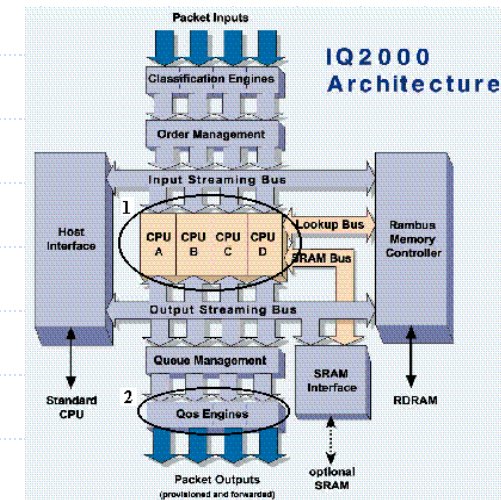
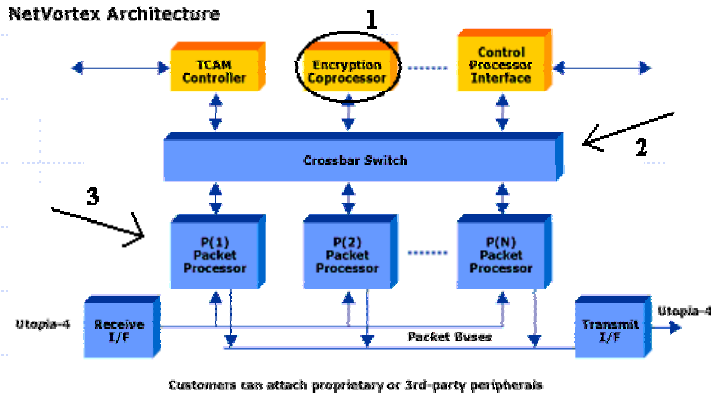


Instruction Set							
Instruction	Op Code	Instruction	Op Code	Instruction	Op Code	Instruction	Op Code
HLT	0/00	ORI H, lmed	64/40	MOV F, E	128/80	RET	192/C0
ADD A	1/01	NEG A	65/41	MOV F, G	129/81	PUSH A	193/C1
ADD B	2/02	NEG B	66/42	MOV F, H	130/82	PUSH B	194/C2
ADD C	3/03	NEG C	67/43	MOV G, A	131/83	PUSH C	195/C3
ADD D	4/04	NEG D	68/44	MOV G, B	132/84	PUSH D	196/C4
ADD E	5/05	NEG E	69/45	MOV G, C	133/85	PUSH E	197/C5
ADD F	6/06	NEG F	70/46	MOV G, D	134/86	PUSH F	198/C6
ADD G	7/07	NEG G	71/47	MOV G, E	135/87	PUSH G	199/C7
ADD H	8/08	NEG H	72/48	MOV G, F	136/88	PUSH H	200/C8
ADIA, lmed	9/09	ROE A	73/49	MOV G, H	137/89	PUSH T	201/C9
ADIB, lmed	10/0A	ROE B	74/4A	MOV H, A	138/8A	POP A	202/CA
ADIC, lmed	11/0B	ROD A	75/4B	MOV H, B	139/8B	POP B	203/CB
ADID, lmed	12/0C	ROD B	76/4C	MOV H, C	140/8C	POP C	204/CC
ADIE, lmed	13/0D	XOR A	77/4D	MOV H, D	141/8D	POP D	205/CD
ADIF, lmed	14/0E	XOR B	78/4E	MOV H, E	142/8E	POP E	206/CE
ADIG, lmed	15/0F	XOR C	79/4F	MOV H, F	143/8F	POP F	207/CF
ADIH, lmed	16/10	XOR D	80/50	MOV H, G	144/90	POP G	208/CO
SUB A	17/11	XOR E	81/51	LOD A, End	145/91	POP H	209/D1
SUB B	18/12	XOR F	82/52	LOD B, End	146/92	POP T	210/D2
SUB C	19/13	XOR G	83/53	LOD C, End	147/93	INR A	211/D3
SUB D	20/14	XOR H	84/54	LOD D, End	148/94	INR B	212/D4
SUB E	21/15	INX C	85/55	LOD E, End	149/95	INR C	213/D5
SUB F	22/16	INX F	86/56	LOD F, End	150/96	INR D	214/D6

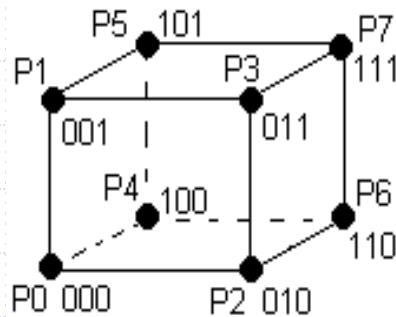


Commercial Architectures of NP

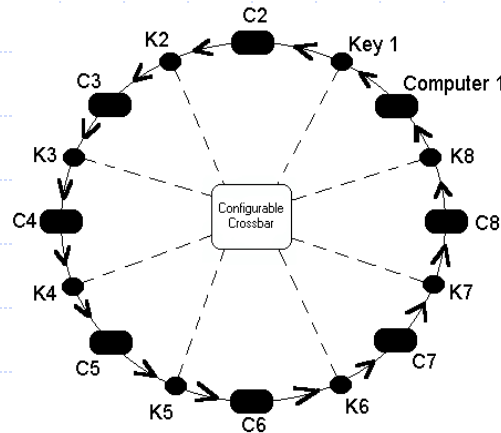
NetVortex Architecture



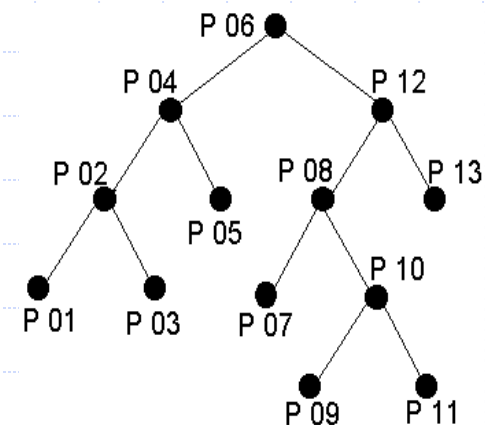
Experimental results using NPSIM



Hypercube
Topology



Unidirectional ring
Topology



Balanced tree
Topology

The R2NP is 4,44 faster than RCNP for hypercube simulation.
The R2NP is 3,47 faster than RCNP for unidirectional ring simulation.
The R2NP is 2,94 faster than RCNP for balanced tree simulation.

Conclusions

- ◆ The same features in reference architecture appear in RNP project. Using these didactic proposals it is possible to learn the basic concepts.
- ◆ Four commercial architectures were presented and related with the reference to show the use of didactic models before the studying of commercial Network Processors.
- ◆ The results validated our goals and showed how conceptual models can aid students to understand complex architectures of Network Processors.
- ◆ A paper or research with didactic features for NP's, were not found.

Future works

- ◆ To simulate R2NP with Rconf_KMT (Reconfigurable Simulation Tool) and VHDL (VHSIC Hardware Description Language),
- ◆ to prototype with FPGA (Field Programmable Gate Array),
- ◆ to simulate it in a real network system,
- ◆ to develop didactic environment to learn Network Processors.

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