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# Increasing Convex Monotone Markov Chains: Theory, Algorithm and Applications

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- There are many Markov chains we cannot analyze directly:
  - state space too large
  - only partial information is known (worst case analysis)
- Construction of tractable bounding MC using stochastic comparison  
→ provides bounds for both transient and steady-state distributions
- Stochastic monotonicity plays an important role in stochastic comparison of Markov chains [Keilson and Kester '77]  
(also [Muller and Stoyan '02])
- Algorithmic stochastic bounding approach:  
Many results for strong stochastic order (st-order) [Abu-Amsha and Vincent '98], [Truffet '01],...  
Tutorial: [Fourneau and Pekergin '02]
- Why increasing convex order (icx-order) ?  
Motivation: icx-comparison for random variables is weaker than st-comparison  
Can we obtain better bounds for Markov chains using icx-order?

## Theory

- Stochastic comparison of Markov chains: a brief overview
- Algorithmic characterization of icx-monotonicity on a finite state space

## An algorithm for an icx-monotone bounding chain

- Column by column computation: general algorithm
- Some fast solutions for one column
- Small example

## Applications

- Worst case arrivals in a Batch/D/1/N queue
- Hierarchical models: bounding PH distributions

## Comparison of random variables

$(\mathcal{S}, \leq)$  = a totally ordered space;  $\mathcal{F}$  = a family of real functions on  $\mathcal{S}$

**Def.**  $X$  and  $Y$  random variables on  $\mathcal{S}$ ,

$$X \preceq_{\mathcal{F}} Y \iff E[f(X)] \leq E[f(Y)], \quad \forall f \in \mathcal{F}$$

**Strong stochastic order:**

$\mathcal{F}_{st}$  = family of all *increasing* real functions on  $\mathcal{S}$

**Increasing convex order:**

$\mathcal{F}_{icx}$  = family of all *increasing and convex* real functions on  $\mathcal{S}$

St-comparison is stronger than icx-comparison:

$$\mathcal{F}_{icx} \subset \mathcal{F}_{st} \implies (X \preceq_{st} Y \implies X \preceq_{icx} Y)$$

# Stochastic comparison of Markov chains

Finite space:  $\mathcal{S} = \{1, \dots, n\}$

Notation:  $X \preceq_{\mathcal{F}} Y$  or  $x \preceq_{\mathcal{F}} y$ , for  $x$  and  $y$  probability vectors of  $X$  and  $Y$

## Characterization

• St-comparison:  $X \preceq_{st} Y \iff \sum_{k=i}^n x_k \leq \sum_{k=i}^n y_k, \quad \forall i \in \{1, \dots, n\}$

• lcx-comparison:

$$X \preceq_{lcx} Y \iff \sum_{k=i}^n (k - i + 1) x_k \leq \sum_{k=i}^n (k - i + 1) y_k, \quad \forall i \in \{1, \dots, n\}$$

$$\iff \begin{cases} x_n \leq y_n \\ x_{n-1} + 2x_n \leq y_{n-1} + 2y_n \\ x_{n-2} + 2x_{n-1} + 3x_n \leq y_{n-2} + 2y_{n-1} + 3y_n \\ \dots \\ x_1 + 2x_2 + \dots + nx_n \leq y_1 + 2y_2 + \dots + ny_n \end{cases}$$

Note: conditions for  $i = 1$  are trivial as  $x$  and  $y$  are probability vectors

$$\sum_{k=1}^n k x_k = \sum_{k=2}^n (k - 1) x_k + 1$$

# Stochastic comparison of Markov chains

## Matrix characterization

$$\mathbf{K}_{st} = \begin{pmatrix} 1 & 0 & 0 & \dots & 0 \\ 1 & 1 & 0 & \dots & 0 \\ 1 & 1 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & 1 & \dots & 1 \end{pmatrix}, \quad \mathbf{K}_{icx} = \begin{pmatrix} 1 & 0 & 0 & \dots & 0 \\ 2 & 1 & 0 & \dots & 0 \\ 3 & 2 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ n & n-1 & n-2 & \dots & 1 \end{pmatrix}$$

$$x \preceq_{st} y \iff x\mathbf{K}_{st} \leq y\mathbf{K}_{st}$$

$$\begin{aligned} x \preceq_{icx} y &\iff x\mathbf{K}_{icx} \leq y\mathbf{K}_{icx} \\ &\iff x\mathbf{K}_{icx}(1) \leq y\mathbf{K}_{icx}(1) \end{aligned}$$

$$\mathbf{K}_{icx}(1) = \begin{pmatrix} 1 & 0 & 0 & \dots & 0 \\ 1 & 1 & 0 & \dots & 0 \\ 1 & 2 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & n-1 & n-2 & \dots & 1 \end{pmatrix}$$

## Comparison of Markov chains

Def.  $\{X_k\}_{k \geq 0}$  and  $\{Y_k\}_{k \geq 0}$  two homogeneous DTMCs:

$$\{X_k\} \preceq_{\mathcal{F}} \{Y_k\} \quad \text{if} \quad X_k \preceq_{\mathcal{F}} Y_k \text{ for all } k \geq 0.$$

### Sufficient conditions

1. *Stochastic monotonicity:*

$P$  transition matrix of  $\{X_k\}_{k \geq 0}$

Def.  $P$  is  $\mathcal{F}$ -monotone if  $p \preceq_{\mathcal{F}} q \implies pP \preceq_{\mathcal{F}} qP$

2. *Comparison of transition matrices:*

$P$  and  $Q$  transition matrices of  $\{X_k\}_{k \geq 0}$  and  $\{Y_k\}_{k \geq 0}$

Def.  $P \preceq_{\mathcal{F}} Q$  if  $P_{i,*} \preceq_{\mathcal{F}} Q_{i,*}$ ,  $\forall i \in \{1, \dots, n\}$  ( $P_{i,*} = i^{\text{th}}$  row of matrix  $P$ )

# Stochastic comparison of Markov chains

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**Classical theorem for DTMC comparison:**

**Th.** Two homogeneous DTMCs  $\{X_k\}_{k \geq 0}$  and  $\{Y_k\}_{k \geq 0}$  with transition matrices  $P$  and  $Q$  satisfy  $\{X_k\} \preceq_{\mathcal{F}} \{Y_k\}$  if

- $X_0 \preceq_{\mathcal{F}} Y_0$ ,
- there exists an  $\preceq_{\mathcal{F}}$ -monotone transition matrix  $R$  such that

$$P \preceq_{\mathcal{F}} R \preceq_{\mathcal{F}} Q.$$

If the steady-state distributions  $\pi_P$  and  $\pi_Q$  exist, then  $\pi_P \preceq_{\mathcal{F}} \pi_Q$ .

Special case:  $P$  or  $Q \preceq_{\mathcal{F}}$  - monotone.

Def.  $P$  is  $\mathcal{F}$ -monotone if  $p \preceq_{icx} q \implies pP \preceq_{icx} qP$

→ Not suitable for algorithmic approach

**Matrix characterization:**

$P$  is  $\preceq_{icx}$ -monotone  $\iff K_{icx}(1)^{-1}PK_{icx}(1) \geq 0$

Note:  $K_{icx}$  provides only sufficient conditions

- $K_{icx}^{-1}PK_{icx} \geq 0 \implies P$  is icx-monotone
- There exists an icx-monotone matrix  $P$  such that  $K_{icx}^{-1}PK_{icx} \not\geq 0$

# Characterization of icx-monotonicity

$\mathbf{P}$  an arbitrary transition matrix.

*Notation:*

$$f_{i,j}(\mathbf{P}) = \sum_{k=j}^n (k - j + 1) P_{i,k} = (\mathbf{P}\mathbf{K}_{icx})_{i,j}, \quad \forall i \in \{1, \dots, n\}, j \in \{2, \dots, n\}$$

$$f_{*,j}(\mathbf{P}) = (f_{i,j}(\mathbf{P}))_{i=1}^n = (\mathbf{P}\mathbf{K}_{icx})_{*,j}, \quad j \in \{2, \dots, n\}$$

**Algorithmic characterization of icx-monotonicity:**

$$\mathbf{P} \text{ is } \preceq_{icx} \text{-monotone} \iff f_{*,j}(\mathbf{P}) \in \mathcal{F}_{icx}, \quad \forall j \in \{2, \dots, n\}$$

$$\text{i.e. } \forall j \in \{2, \dots, n\}, \begin{cases} f_{1,j}(\mathbf{P}) \leq f_{2,j}(\mathbf{P}) \\ 2f_{i,j}(\mathbf{P}) \leq f_{i-1,j}(\mathbf{P}) + f_{i+1,j}(\mathbf{P}), \quad \forall i \in \{2, \dots, n-1\} \end{cases}$$

# An algorithm for an icx-monotone bounding chain

**Problem 1:**  $P$  an arbitrary transition matrix.

Find an  $\preceq_{icx}$ -monotone matrix  $Q$  such that  $P \preceq_{icx} Q$ .

**Column by column computation** (decreasingly)

The constraints for the last column:

$$Q_{i,n} \geq P_{i,n}, \quad \forall i$$

$Q_{*,n}$  is increasing and convex

$$Q_{i,n} \leq 1$$

**Problem 2:**  $0 \leq a \leq b$  and  $b$  is increasing and convex.

Find an increasing and convex vector  $x \in \mathbb{R}^n$  such that  $a \leq x \leq b$ .

- $Q_{*,n}$  must be a solution of Problem 2 with  $a = P_{*,n}$ ,  $b = \mathbf{1}$
- Any solution of Problem 2 can be taken as  $Q_{*,n}$

Computation of other columns can be also reduced to Problem 2.

# An algorithm for an icx-monotone bounding chain

$P$  an arbitrary transition matrix.

Notation:  $s_{i,j}(\mathbf{P}) = \sum_{k=j}^n P_{i,k} = (\mathbf{PK}_{st})_{i,j}, \forall i, j$ .

Then  $f_{i,j}(\mathbf{P}) = f_{i,j+1}(\mathbf{P}) + s_{i,j}(\mathbf{P}), \forall i, \forall 2 \leq j < n$

$(f_{i,j}(\mathbf{P}) = (\mathbf{PK}_{icx})_{i,j}, \forall i, \forall 2 \leq j \leq n)$

## Algorithm for an icx-monotone bounding chain

• Solve Problem 2 with  $a = P_{*,n}$  and  $b = \mathbf{1}$ . Denote solution by  $x_n$ .

Set  $q_{*,n} = s_{*,n}(\mathbf{Q}) = f_{*,n}(\mathbf{Q}) = x_n$ .

• For each  $j = n - 1$  to 2:

Solve Problem 2 with vectors  $a$  and  $b$ :

$$a_i = \max(f_{i,j}(\mathbf{P}), f_{i,j+1}(\mathbf{Q}) + s_{i,j+1}(\mathbf{Q})), b_i = f_{i,j+1}(\mathbf{Q}) + 1, \forall i.$$

Denote the solution by  $x_j$ .

Set  $f_{i,j}(\mathbf{Q}) = x_j, s_{i,j}(\mathbf{Q}) = f_{i,j}(\mathbf{Q}) - f_{i,j+1}(\mathbf{Q}), q_{i,j} = s_{i,j}(\mathbf{Q}) - s_{i,j+1}(\mathbf{Q})$ .

•  $q_{i,1} = 1 - s_{i,2}(\mathbf{Q}), \forall i$ .

# An algorithm for an icx-monotone bounding chain

## Properties

For arbitrary transition matrix  $P$

- Computation of each column  $j$ ,  $2 \leq n - 1$  depends only on 3 vectors:

$$f_{i,j}(P), f_{i,j+1}(Q), s_{i,j+1}(Q)$$

→ already known when computing column  $j$ .

- There exists always a solution of each of  $n - 1$  instances of Problem 2.
- If the columns  $k \geq j$  are already fixed the conditions on  $f_{i,j}(Q)$  are both necessary and sufficient.

**Th.**  $Q$  is an  $\preceq_{icx}$ -monotone matrix such that  $P \preceq_{icx} Q$ .

# An algorithm for an icx-monotone bounding chain

**Problem 2:**  $0 \leq a \leq b$ ,  $b$  is increasing and convex.

Find  $x \in \mathbb{R}^n$  such that:

1.  $a \leq x \leq b$
2.  $x$  is increasing and convex

**Existence:** trivial solution  $x = b$

For column  $j$  corresponds to  $s_{i,j}(Q) = \sum_{k=j}^n q_{i,k} = 1, \forall i \rightarrow$  the worst solution

**Optimality:** Is there the best solution, i.e.  $x$  such that  $x \leq y, \forall y$  solution of Problem 2?

**Answer: NO**

**Example:**  $a = (0.1, 0.4, 0.5)$  and  $b = (1, 1, 1)$

$\bar{y} = (0.1, 0.4, 0.7)$  and  $\hat{y} = (0.3, 0.4, 0.5)$  are both solutions of Problem 2

$x \leq \bar{y}$  and  $x \leq \hat{y} \Rightarrow x = a$ , and  $a$  is not convex ( $a_3 - a_2 = 0.1 < 0.3 = a_2 - a_1$ )

We can consider that  $a$  is increasing: if not, take  $\bar{a}$  instead of  $a$ :

$$\bar{a}_1 = a_1, \bar{a}_i = \max(\bar{a}_{i-1}, a_i), i > 1$$

Two cases:

1.  $b$  is constant vector
2.  $b$  is not a constant vector

## Linear time complexity solutions of Problem 2

• **Forward computation:**

$$\begin{cases} x_1 = a_1, \\ x_2 = a_2, \\ x_i = \max\{2x_{i-1} - x_{i-2}, a_i\}, \forall i \geq 3. \end{cases}$$

Can yield  $x \not\leq b$  even when  $b$  is a constant vector

Example:  $a = (0.1, 0.5, 0.5, 0.7)$  and  $b = (1, 1, 1, 1) \Rightarrow x = (0.1, 0.5, 0.9, 1.3)$

## • Backward computation:

$$\begin{cases} x_n = a_n, \\ x_{n-1} = a_{n-1}, \\ x_i = \max\{2x_{i+1} - x_{i+2}, a_i\}, \forall i \leq n-2. \end{cases}$$

**Property:** If  $b$  is constant, vector  $x$  computed by backward computation is a solution of Problem 2.

If  $\exists i, j$  such that  $i < j$  and  $a_i = a_j$ , then  $a_k = a_j$  for all  $k \leq j$

**Example:**  $a = (0, 0, 0.2, 0.2, 0.45, 0.6, 0.6, 0.9)$  and  $b = 1$   
 $\Rightarrow x = (0.6, 0.6, 0.6, 0.6, 0.6, 0.6, 0.6, 0.9)$

## • Modified backward computation: works on segments with the same value and not on individual entries

**Property:** If  $b$  is constant, vector  $x$  computed by modified backward computation is a solution of Problem 2

**Example:**  $a = (0, 0, 0.2, 0.2, 0.45, 0.6, 0.6, 0.9)$  and  $b = 1$   
 $\Rightarrow x = (0, 0.075, 0.2, 0.325, 0.45, 0.6, 0.75, 0.9)$

## Case when $b$ is not constant

Notation:  $\delta = \max_{1 \leq i \leq n} \{b_i - a_i\}$ ,  $d = (\delta, \dots, \delta)$

If  $y$  is a solution of Problem 2 with vectors

$$a + d - b \text{ and } d,$$

then  $x = y + b - d$  is a solution of Problem 2 with vectors

$$a \text{ and } b$$

$$P = \begin{pmatrix} 0.2 & 0 & 0.4 & 0.4 & 0 \\ 0.1 & 0.5 & 0.2 & 0.1 & 0.1 \\ 0.25 & 0.25 & 0 & 0.3 & 0.2 \\ 0.2 & 0.1 & 0 & 0.3 & 0.4 \\ 0.1 & 0 & 0.35 & 0 & 0.55 \end{pmatrix}$$

Exact:	$\pi_P = (0.1663, 0.1390, 0.1982, 0.1998, 0.2966)$	$E(\pi_P) = 3.3213$
lcx (backward):	$\pi_Q = (0.1955, 0.0872, 0.0172, 0.3553, 0.3447)$	$E(\pi_Q) = 3.5665$
lcx (mod. backward):	$\pi_{Q'} = (0.1951, 0.1000, 0.0390, 0.3293, 0.3366)$	$E(\pi_{Q'}) = 3.5122$
St:	$\pi_R = (0.1111, 0.0544, 0.2302, 0.2594, 0.3449)$	$E(\pi_R) = 3.6726.$

For this example:

$$E(\pi_{Q'}) < E(\pi_Q) < E(\pi_R)$$

This is not always the case.

- Worst case analysis

Example: Worst case arrivals in a Batch/D/1/N queue

$A = (a_0, \dots, a_K)$  = distribution of batch arrivals

Information known:  $\alpha = E(A)$  (related to the load - simple to measure)

We assume:  $N \gg K$  and  $\alpha < 1$

$$P = \begin{pmatrix} a_0 & a_1 & \cdots & a_K & 0 & \cdots & 0 \\ a_0 & a_1 & \cdots & a_K & 0 & \cdots & 0 \\ 0 & a_0 & a_1 & \cdots & a_K & \cdots & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & \ddots & 0 & a_0 & a_1 & \cdots & a_K \\ \vdots & & & \ddots & \ddots & \ddots & \vdots \\ 0 & \cdots & \cdots & \cdots & 0 & a_0 & \sum_{i=1}^K a_i \end{pmatrix}$$

$\mathcal{F}_\alpha$  = the family of all distributions on the space  $\{0, \dots, N\}$  having the mean  $\alpha$

The icx-worst case distribution:  $q = (\frac{N-\alpha}{N}, 0, \dots, 0, \frac{\alpha}{N})$ :

$$q \in \mathcal{F}_\alpha \quad \text{and} \quad p \preceq_{icx} q, \quad \forall p \in \mathcal{F}_\alpha$$

Construction of an icx-monotone upper bounding matrix:

1. We construct  $\mathbf{Q}$ , an upper icx-bound for  $\mathbf{P}$  which is not monotone

$$\mathbf{Q} = \begin{cases} Q_{0,0} = 1 - \frac{\alpha}{K} & Q_{0,K} = \frac{\alpha}{K} \\ i = 1, \dots, N - K + 1 : & Q_{i,i-1} = (1 - \frac{\alpha}{K}) & Q_{i,i+K-1} = \frac{\alpha}{K} \\ i = N - K + 2, \dots, N - 1 : & Q_{i,i-1} = (1 - \frac{\alpha}{N-i+1}) & Q_{i,N} = \frac{\alpha}{N-i+1} \\ Q_{N,N-1} = (1 - \alpha) & Q_{N,N} = \alpha \end{cases}$$

2.  $t_\delta(\mathbf{Q}) = \delta\mathbf{Q} + (1 - \delta)\mathbf{Id}$  (same steady-state distribution)  
 $\rightarrow$  allows to move some probability mass to the diagonal elements
3. Then we apply the forward algorithm to the last row of  $t_\delta(\mathbf{Q})$
4. Finally we change some diagonal and sub-diagonal elements to make the matrix  $\preceq_{icx}$ -monotone

- Using the fact that the bounding matrix is monotone

Example: A monotone PH distribution starting in the smallest state is DNBUE (Discrete New Better than Used)

**Def.** *Discrete New Better than Used (in Expectation) (DNBUE(E))*

$X_t$  an integer valued random variable modeling the residual time of  $X$ , given that  $X > t$ , i.e.  $X_t = [X - t | X > t]$ .  $X$  is said to be:

- DNBUE if  $E(X_t) \leq E(X)$  for all  $t$  integer,
- DNBUE if  $X_t \preceq_{st} X$  for all  $t$  integer.

DNBUE  $\Rightarrow$  DNBUE.

**Property:** If  $X$  is DNBUE of mean  $m$ , then  $X \preceq_{icx} Y$  where  $Y$  is geometric distributed random variable of mean  $m$

- Constructing bounds with specific structure (closed form solutions, easy to analyze numerically, state space reduction ...)

2-step approach: monotonicity and structure

- It is possible to obtain closer bounds for MCs using icx
- Comparison of st and icx-bounds is still to be done
  - detection of classes of problems for which icx-order yields better bounds
- Further optimizations are still possible (Problem 2): we did not fully exploit the fact that we can start by an initial solution  $x = b$ , iterative methods ?
  - compromise between the complexity and the quality of bounds
- Adaptation of algorithms for sparse structures
- Computing icx-bounding chains having special structures